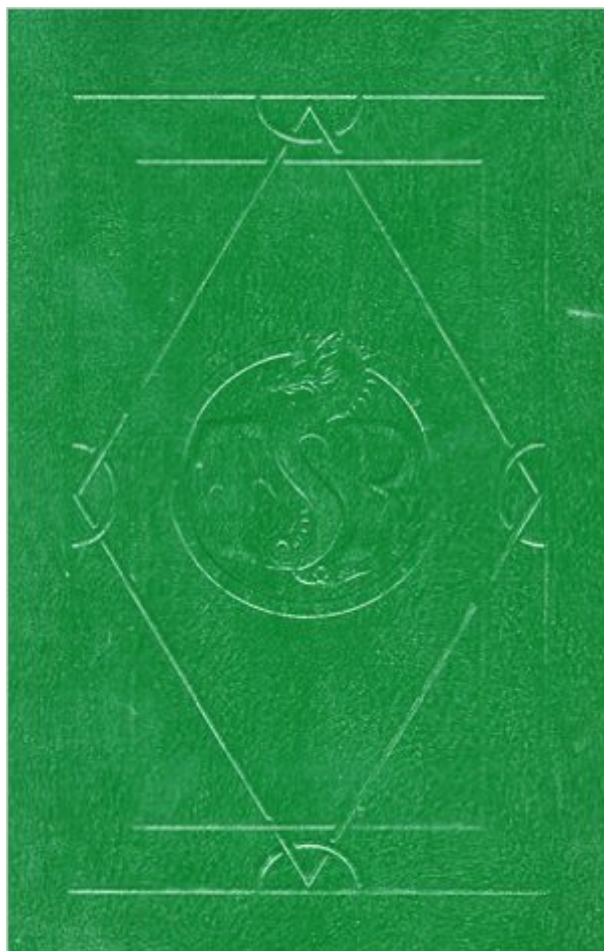


The book was found

# Encyclopedia Magica (Advanced Dungeons And Dragons), Vol. 3: P-S



## Synopsis

Compiled AD&D magic items in alphabetical order, from P-S.

## Book Information

Paperback

Publisher: TSR Hobbies; 1st edition (June 6, 1995)

Language: English

ISBN-10: 078690187X

ISBN-13: 978-0786901876

Product Dimensions: 0.8 x 6.5 x 10.2 inches

Shipping Weight: 1.5 pounds

Average Customer Review: 4.6 out of 5 stars [See all reviews](#) (17 customer reviews)

Best Sellers Rank: #862,854 in Books (See Top 100 in Books) #61 in [Books > Reference > Encyclopedias & Subject Guides > Science Fiction & Fantasy](#) #394 in [Books > Reference > Encyclopedias & Subject Guides > Mythology & Folklore](#) #446 in [Books > Science Fiction & Fantasy > Gaming > Dungeons & Dragons](#)

## Customer Reviews

I'm sure every Dm has a little trouble figuring what new magical items to stump his players with. This resource solves the problem forever. With everything from amulets to daggers to "Goerl's Portable Tackle Box and Canoe" to dice to cards to boxes to bags to art to armor to axes to candles to boats to..... you get the point. There are plenty of items that are beneficial to your characters, and also a few that will annoy them or even be dangerous. There are some joke items, such as the Mystical Brown Coating Box or the above canoe and tackle box, some fun stuff, like flatboxes and cloaks of changing, some useful stuff, like magic carpets and amulets, some powerful stuff, like "The Tarot Deck of Many Things" some Artifacts, and even some cursed stuff. Essential for DMs, but not for players. This item also makes for some memorable moments. I'll always remember the time my players found the Candle of Convocation, which transports them to a high-school pep rally on a different plane of existence, and which they can't leave till they win the cheering contest. The players acted it out, and since our meetings have been outside (thanks to my parents). Anyway, this item is a must-have for all DMs, and if you get it, you will sure be satisfied.

Encyclopedia Magica vols 1-4 has to be one of the BEST Dungeons and Dragons accessories ever made and a definite must-have for every DM! Within its 1664 pages, one finds magical item after

magical item from various different worlds; from Oerth, Krynn, Toril and many others. It is a vast compilation of items and artifacts that have been published over the years in modules, adventures, accessories, magazines etc and are now presented in compact form for the convenience of us, the players. Presented alphabetically, with very good descriptions- including stating the origin- and with very nice art, Encyclopedia Magica is a great addition to anyone's collection. Myself, I proudly display my copies on my shelves for all to see and for me to admire. In short, if you don't have the four Encyclopedia Magica volumes, GET THEM! It might take a bit of searching to locate the copies, but it's well worth it!

Well, to start with you'd expect this book to be entirely stacked to the rafters with the utmost in specific magics from all corners of the AD&D gaming worlds. When in actual fact it is stacked to the rafters with the utmost in specific magics from all corners of the AD&D gaming worlds. There are some good, some not so good and some damn right evil pieces of equipment in here. Naturally it is a bit of a pain having to buy all 4 to get the full benefit, but imagine the fun with all those amulets, and armour types. To be honest it is not great. But it does list every magical item from the DM guide (1st edition) to Dragon magazine (about issue 200). It's really good, honest!

I found the Encyclopedia Magica volumes to be an incredible resource for my campaign. Some of my player's most deeply cherished items have come from random rolls on the treasure tables in this final volume. It also provide an easy way for me to find the descriptions of the magical items the players acquired for TSR modules. Outside of my campaign, these books have been a tremendous resource in a tournament settings like the RPGA where magical items often have incomplete descriptions. Overall an excellent reference on magical items.

This is one the best sets of books in the AD&D world! If you are a regular DM, this series is essential! If you are a regular player, these books are excellent reads to find lots of cool ideas and items. I rarely play anymore, and I still reread these books for all the great stories and items inside.

I have been playing D&D & AD&D over 20 years, and am very impressed with the "Encyclopedia Magica" series. If you are a gamer I strongly suggest you pick up these books, as they are superb, comprehensive reference books describing thousands of magic items for AD&D. Reference material of this quality, complete with fine artwork, is rare and these are sure to become collectible-if you can stand to part with them!

This is a great book, one I have had my eyes on to start my own collection of D&D books. It gives you a complete list of magical items, although volume 1 only contains part of the list, hence the additional volumes. My only complaint thus far is that the seller shipped the book to me with a small circular kid sticker right smack in the middle of the TSR Logo on the front of the book. I have no idea why they would not remove this sticker if they are trying to sell it. Other than that, no complaints so far.

The must have collection of magic items. Works great if you know what you need. Just have a piece of paper handy while browsing. You may find an amusing item and need to note the page number.

[Download to continue reading...](#)

Encyclopedia Magica (Advanced Dungeons and Dragons), Vol. 3: P-S Dungeons & Dragons V.3.5 Core Rulebook Set (Dungeons & Dragons d20 3.5 Fantasy Roleplaying, Three Book Slipcased Set) Magic Encyclopedia, Vol. 2 (Advanced Dungeons and Dragons) Ars Magica, Fifth Edition (Ars Magica Fantasy Roleplaying) Deck of Wizard Spells (Advanced Dungeons and Dragons: The Official Dungeon Master Decks) Dungeoneer's Survival Guide (Advanced Dungeons and Dragons) 1991 Trading Cards Factory Set/Premier Edition (Advanced Dungeons & Dragons, 2nd Edition) Advanced Dungeons & Dragons Player's Handbook, 2nd Edition Advanced Dungeons & Dragons, the Complete Book of Humanoids : Player's Handbook Rules Supplement The Complete Wizard's Handbook, Second Edition (Advanced Dungeons & Dragons: Player's Handbook Rules Supplement #2115 The Complete Paladin's Handbook (Advanced Dungeons & Dragons, 2nd Edition, Player's Handbook Rules Supplement) Advanced Dungeons & Dragons Players: Players Handbook ENCYCLOPEDIA MAGICA, VOLUME 1 The Divine and the Defeated (Dungeons & Dragons d20 3.0 Fantasy Roleplaying) Complete Scoundrel: A Player's Guide to Trickery and Ingenuity (Dungeons & Dragons d20 3.5 Fantasy Roleplaying) Dungeon Master's Guide II (Dungeons & Dragons d20 3.5 Fantasy Roleplaying Supplement) Monster Manual II (Dungeons & Dragons d20 3.0 Fantasy Roleplaying Supplement) Mastering Iron Heroes (Dungeons & Dragons d20 3.5 Fantasy Roleplaying) Dungeons & Dragons Starter Set: Fantasy Roleplaying Game Starter Set (D&D Boxed Game) Curse of Strahd: A Dungeons & Dragons Sourcebook (D&D Supplement)

[Dmca](#)